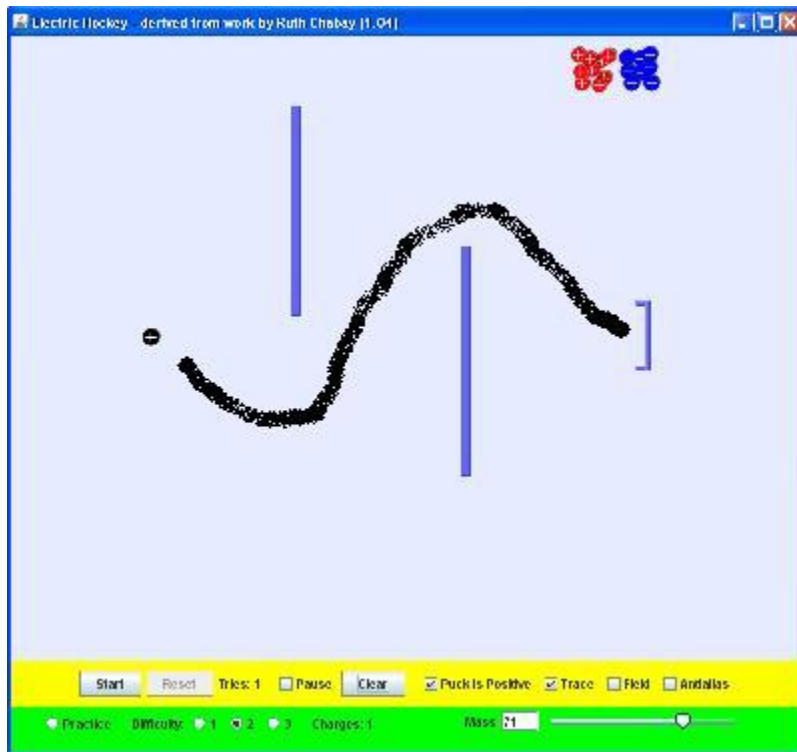


Electric Field Hockey (up to 6 pts)

<http://phet.colorado.edu/en/simulation/electric-hockey> Click Run Now

(The link above takes you to E-Field Hockey)



The image above shows a charged hockey puck passing around two barriers on its way to the goal in the “difficulty 2” version of the Electric Hockey game. Your job is to create an electric charge distribution that will cause the puck to go below the first barrier (one on left), above the second, and then land in the goal. The trace does not have to look exactly like that shown above. Turn the trace on when you’ve got it and then take a screen shot and paste it into an MS Word document or a paint program. Submit it through Moodle.